

istitutomarangoni III

THREE-YEAR COURSES **MULTIMEDIA ARTS**



Version 02

Brief Descriptive Summary

Over the past 80 years Istituto Marangoni has grown and developed alongside the thriving Italian fashion and design industry. Through an exciting curriculum aimed to develop practical, creative, and business and management skills which are subject specific, and relevant to the international fashion industry, Istituto Marangoni undergraduate courses prepare students with the necessary knowledge and know-how in order to enter a professional career in the fields of Fashion Design, Accessories and Footwear Design, Fashion Styling, Fashion Business and Communication, Multimedia Arts, Interior Design, Product Design, ArtArts Curating.

Students will initially acquire basic skills, advancing over the 3 years into independent learners, ready for a career in their chosen profession.

General Information

1. Certification Attained

Istituto Marangoni certificate

Programme Information

2. Educational & Programme Aims

Educational Aims:

- to develop flexible approaches to programme delivery and student support which reflect the needs and expectations of our students:
- to provide a supportive and inclusive learning environment which will enable success for all learners;
- to develop the students' intellectual and imaginative powers, creativity, independence, critical self-awareness, imagination and skills that will enhance global employment opportunities on graduation in all programmes;
- to establish a culture of constant improvement in learning, teaching and assessment that is anticipatory, enabling, supportive, rewarding and fully aligned with the Institutions vision and strategic objectives;
- to provide a learning experience that is informed by research, scholarship, reflective practice and engagement with fashion and design industry and the professions.

Programme Aims:

The idea of the program is to develop artist skills in the context of the contemporary system of art, fashion, communication and media. This perspective encourages reflection on the world of technology, which is a key point in order to develop a personal point of view on the reality of visual communication and new ways of perceiving art.

3. Course Learning Outcomes

Educational Outcomes ("Dublin Descriptors")

Outcomes and skills achieved by students after completing the curriculum of studies:

- Knowledge and understanding
 - In-depth knowledge and understanding of the expressive languages of art, with particular attention to the possibilities offered by the integration of new technologies both in the creation process and in the process of experiencing a work of art.
- Applying knowledge and understanding
 - Ability to define and contextualise within the contemporary debate the identity and aesthetics of one's artistic research, taking into account materials, processes, techniques and applied technologies.
- Making judgements
 - Ability to develop autonomously and create original artistic research, demonstrating initiative, sense of responsibility, autonomy and critical approach towards both current artistic production and the communication habits and expectations of the reference public.
- Communication skills
 - Ability to use, practically and effectively, multiple languages, artistic mediums and technologies (photography, moving image, 3D design, sound design, VR and post production software), with the aim of communicating and sharing ideas, information and emotions, creating an artistic project that demonstrates a high level of technical skill and professionalism in production.
- Learning skills
 - Analytical skills in researching the basic aspects of the creative industry, understanding the peculiarities of the reference sector with special attention to the principles operating within the art system.

Three-Year Course

Multimedia Arts

Final Award Learning Outcomes

On successful completion of their course of study students will be able to:

- gain a deep cultural understanding of various art forms and practices focused in particular on media and technologies;
- acquire a full set of skills necessary to translate and communicate ideas;
- apply personal skills in a variety of technologies related to photography, moving images, sound, 3D design, VR, video mapping and postproduction when proposing complex solutions to creative purpose and tasks;
- · develop a specialist area of practice in poetical aspects connected with installation, multimedia or digital art;
- manage a yearlong project that will be the culmination of three years researching and documenting multimedia technologies.

4. Teaching/Learning and Assessment Strategy Curriculum:

This three-year programme develops contemporary artists who form a link between traditional contexts of visual arts, new media and technological instruments that inform artistic expression The course is led by teaching professionals and industry experts of technology, media, sound, performance and the web.

Participants will gain all the necessary tools to understand and apply these instruments to their contents and ideas.

During the programme students will be encouraged to look at a personal and authentic approach to communicating ideas to the world. They will learn how to translate self-expression into appropriate visual proposals. Students will gain the ability to become multi-skilled in transversal media techniques: from conceptual expressions in art, to more commercial applications of the fast-growing VR industry into sectors such as fashion, animation, cinema, television, and marketing, which are all quickly adopting VR technologies. Over the three years the course develops through a dynamic alternation of art history, concept development, the history of media, and technical expertise in tools and software.

Throughout the entire first year of the course key knowledge will be acquired in art history and project culture, while notions in practical applications regarding drawing, painting, analog and digital photography will be introduced.

The second year focuses on the specific languages of artistic communication, such as moving images, sound art and installations, where students are guided in developing their own personal art language and media. A strong identity in artistic expression of each student is fostered constantly and presented in exhibition format to the public. During the second year students encounter also 3D design a fundamental step to explore all the possibilities offered by VR, AR and Video Mapping.

The third year focuses on a final project that culminates in an important end of programme event: this is where students have the opportunity to gaining first-hand experience and direct contact with the real world of art; media professionals, curators, art directors, writers and the public: an opportunity for networking and visibility.

Through exchange and links with international artists, gallery owners, curators and art critics students will be able to promote themselves and place their work in a real-world context.

Programme methods:

The programme is designed to facilitate the development of a student who will be highly employable and will allow them to investigate and develop their strengths.

The programme will present students with a variety of approaches to learning and assessment strategies that will promote intellectual, imaginative, analytical and critical judgement.

It will allow students to develop understanding as well as their presentation and communication skills, which they will be able to demonstrate in a variety of forms.

A combination of different learning and teaching methodologies are employed in order to promote reflective learning and develop generic transferable skills.

Methods include:

- projects to encourage independent learning through investigation, enquiry and problem solving;
- group project to enhance interpersonal and collaborative skills;
- tutorials and group tutorials to facilitate shared experiences and best practice;
- seminars, formal lectures and workshops;
- study, trips, external projects and competitions present the students with another dimension to their leaning experience;
- guest speakers provide the students with a full, broader and real prospective to their specialist field of study.

Students will have the opportunity to demonstrate their achievement of the intended learning outcomes through a variety of tests appropriate to their field of study.

Course Specific Assessment Criteria:

The methods of assessment used give breadth and depth, which allow for both the formative and summative assessment of every student at each stage of the programme.



Assessment methods to support learning:

The programme uses a balanced assessment system, both summative and formative as an integral part of gathering information on student learning. Different forms of assessment can, and where appropriate should, be used to test different types of skills and learning.

Formative Assessment:

Formative assessment informs both teachers and students about student understanding at a point when timely adjustments can be made. In formative assessment students could be involved in the assessment process. These formative assessment situations will also give students an opportunity to learn to critique the work of others. Some of the instructional strategies that will be used formatively include the following:

- criteria and goal setting: asking students to participate in establishing what should be included in criteria for success;
- self and peer assessment: With peer evaluation, students see each other as resources for understanding and checking for quality work against previously established criteria;
- student record keeping: helps students better understand their own learning as evidenced by their classroom work. This process of students keeping ongoing records of their work not only engages students, it also helps them, beyond a "grade," to see where they started and the progress they are making toward the learning goal.

Summative Assessments:

These assessments are a means of gauging student learning, at a particular point in time, relative to established marking criteria. Summative assessments > can occur during as well as at the end of each semester and concentrate on specific evidence of student work, examples as follows:

Portfolio Assessment > is used to assess a variety of projects that have been developed.

Practical Coursework > allows the students to demonstrate their understanding and application of practical areas of study. Written Reports > are required is some study areas, where a clear and structured brief is provided and the students are asked to submit work to me marked independently and anonymously by staff.

Formal Examinations are required is some study areas

Presentations are used in some subjects to allow the student to develop their professional communication and presentation skills. Student Projects are used when the student is required to submit work to be marked independently and anonymously.

5. Course structure

Year 1

Semester	Subject	Lesson Hours
Α	Style, Hystory of Fashion and Costume	60,0
S1	Techinques and Techhologies for Visual Arts	100,0
S2	Photography	100,0
S1	Theory of perception and Shape Psychology	50,0
S2	Digital Applications for Art	75,0
Α	Visual Communication Design Methodology	150,0
S1	Image Phenomenology	45,0

Year 2

Semester	Subject	Lesson Hours
А	New Media Aesthetics	60,0
Α	History of Contemporary Art	90,0
S1	Cinema and Audiovisual Theory and Analysis	37,5
Α	Elements of Video Produtions	150,0
Α	Sound Design	75,0
S1	Multimedia Languages	75,0
S2	Digital Modelling Techniques (3D)	75,0

Year 3

Semester	Subject	Lesson Hours
S1	Economy and Art Market	30,0
S1	Multimedia Design	125,0
S1	Sound Space Design	125,0
S2	Multimedia Installation	75,0
S1	Visual Arts Aesthetics	45,0
Α	Interactive Systems	75,0
S2	Information for art: tools and methods	50,0
S2	Dissertation	200,0

Three-Year Course

6. Personal Development Planning

The Personal Development Plan is a structured and supported process to develop the capacity of individuals to reflect on their own learning and to plan for their personal and educational career development.

All students may participate to receive guidance and where appropriate, set individual development goals. Success in achieving these goals will be determined through their studies and through extra-curricular activities etc. At the end of the course all students are given the opportunity to meet with the school placement officer and discuss their future employment possibilities.

7. Career service for three year courses

The purpose of the Istituto Marangoni Career service is to bridge the gap between course completion and entering the world of work.

Monitoring, guidance and counselling activities are organised throughout the academic year. The careers service organises various activities including seminars and round table discussions with fashion professionals, HR managers and head-hunter agencies on specific topics such as future career paths, personal research methods and job profiles. Individual meetings are also arranged to assist with CV preparation, revise portfolios and encourage students to talk about their career goals and expectations.

8. Course Specific Admission Requirements

Admission is based on the reasonable expectation that the student will be able to fulfil the objectives of the programme and achieve the standard required for the award.

Admission requirements are listed below.

Candidates must have a sufficient command of the English or the chosen language of the course to be able to meet the requirements of the programme in every respect.

When considering the suitability of an applicant for a place on the programme the Admissions team will usually take the following factors into account:

- the applicant's qualifications (High School Diploma or equivalent school certificate);
- the applicant's personal statement;
- Completion of entry test ¹
- An aptitude interview: candidates are required to take an aptitude interview either via Skype or face to face.

The Admissions Manager coordinates and supports the subject specific Programme Leader and the Director of Education in dealing with interviews and portfolio assessments (where appropriate).

(Admission requirements are subject to change in order to comply with entry requirement regulations).

design ideas: representations of personal creations such as outfits/fashion collections, objects, furniture pieces, interior spaces, etc. (according to the desired course you are applying to). All items must be submitted in A4 or A3 format, in .pdf,.tiff, .jpg, .zip.



¹⁾ Entry Test for creative courses: applicants are requested to submit 6 self-produced Creative Ideas and a skills test consisting of 4 multiple-choice questions The Creative Ideas can be anything that visually describes their inspiration and the area of study that they have chosen. They can be submitted in the form of sketches, drawings, photographs, moodboards and collages (the 6 creative ideas might also be a mix of these). They can also be:

⁻ personal reinterpretations of objects, environments, people, situations, etc.

9. Programme Leader Responsibilities

They will have responsibility for implementing the strategic direction of the courses within their programme and for co-ordinating the academic administration necessary for its successful day-to-day operation.

Programme Leader's Responsibilities:

- chairing the Programme Committee, and arranging for such meetings of the Committee as considered appropriate;
- acting as the Chief Executive Officer to the programme. As such he/she will be responsible, within the agreed policies of the Programme Committee, and Academic Boards, for the efficient operation of the programme as approved by the Institute;
- supporting and encouraging their teaching team including PDP;
- advise the Programme Committee on its proper responsibility for the continuing development of the programme;
- liaise on behalf of the Programme Committee with all staff as appropriate;
- be empowered to take on behalf of the Programme Committee any reasonable action with respect to the proper functioning of the programme;
- recommend areas for curriculum development;
- co-ordinate the assessment schedule ensure that it is communicated to students and the Director of Education;
- liaise with Student Support Officers to ensure that appropriate study support is available;
- recommend the appropriate level of resources required and liaise with the teaching team;
- undertake training and professional development and contribute to the training of others;
- actively participate and organise Peer Support systems;
- monitor & respond to the student voice including regular meetings with the student Rep.;
- monitor Unit and course feedback and the student voice;
- organise all areas of assessment procedures, facilitate monitoring, joint marking, internal verification;
- maintaining the quality of academic standards by supporting the rules and regulations concerning exam procedures and conduct of the student and teaching team.

10. Student Support Strategy

Istituto Marangoni administers policies to enhance the student experience, in an academic, practical and pastoral way:

- Programme Leaders: the first point of call to acquaint students with regulations and issues arising on the programme;
- Student Support Officers for student referral where appropriate;
- programme and student handbooks;
- induction programmes for facilities including: Library, IT, online resources (where available), school facilities and media services;
- student group representatives (student voice).

Student Support Officers

A dedicated Student Support Officer is available for all students on the programme.

For academic counselling, Student Support Officers will liaise with tutors and programme leaders to offer practical advice to resolve specific academic difficulties.

A written record of these tutorials will be kept in the student's file for reference and to assist in the monitoring of student progress. For matters of pastoral care the Student Support Officers will help in:

- finding their way around:
- managing their time;
- dealing with stress;
- getting the best from their course:
- understanding and applying the school's rules;
- anything else the officers can advise on.

One-to-one appointments may be made by phone, through the receptionists or by email. Where possible students can expect to be seen almost immediately, or contacted to arrange a suitable time.

11. Student Evaluation

Student feedback is essential to the programme development and student comments are used to enhance both the successful management of the programme and the teaching/learning strategies.

Istituto Marangoni gathers student opinion in a variety of ways, which may include the following:

- Informal contact with Programme Leader and subject Tutor through appointments with academic staff;
- Issues will be taken to Programme Reflective Meetings and added to the Annual Academic Monitoring Report;
- Formal Student Representation:
- Semester/Term Questionnaire;
- Resources Questionnaire (at the end of each academic year);
- Final Questionnaire (at the end of a study cycle):
- NPS (Net Promoter Score) Questionnaire (at the end of each academic year).



Undergraduate Programmes

Three-Year Course

Multimedia Arts

It would be desirable that students provide details of their identity when giving constructive feedback on the course and teaching methods. There might be occasions when that is not appropriate and Istituto Marangoni recognises such exceptions. In these instances, the programme teams and central support services will ensure that anonymity and confidentiality are respected. In order to 'close the feedback loop' and to communicate any improvements resulting from participants attedance, at least once in the academic year, programme teams relate back to participants the actions taken in response to their views. Participants will be asked to answer to a series of questions, for example, if it was clear what they were meant to be learning if the teaching had helped them learn effectively and if they have developed new skills or improved the existing ones. The data will be analysed and the Programme Leader will be required to comment on:

- key strengths and issues arising from student performance;
- key strengths and issues arising from student feedback;
- actions and improvements for the next academic year.